

Enquire Teaching Timetable

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Course Outcome

COMM 2300 - Sound and Creative Media

Learning Outcome

By the end of the course, students will:

1. Understand the specificity of sound medium and enumerate sound aesthetics
2. Be able to comprehend the process of sound design conception, strategization and production
3. Be able to Integrate theoretical knowledge and technical skills to produce creative sound work with personal styles and social implications

Course Syllabus

(For reference only, subject to changes)

The following topics will be covered by the course:

1. Introduction to different types of sound in media production
2. Aesthetics of sound
3. Noise as sound
4. Experiment of sound in radio production
5. Experiment of sound in film/TV production
6. Sound and interactive media
7. Sound and space

Assessment Type

	Assessment Type	Current Percent
1	Others	0
2	Presentation	0

Feedback for Evaluation

Course Evaluation

Required Readings

(For reference only, subject to changes)

Born Georgina ed. (2013), Music, sound and space : transformations of public and private experience, Cambridge ; New York : Cambridge University Press

Cancellaro Joseph (2006), Exploring sound design for interactive media / Clifton Park, NY : Delmar Learning

Gottlieb Gary (2007), Shaping sound in the studio and beyond [electronic resource] : audio aesthetics and technology, Boston : Thomson Course Technology

Sonnenschein David (2001), Sound design : the expressive power of music, voice, and sound effects in cinema, Studio City, CA : Michael Wiese Productions

Zettl Herbert (2008), Sight, sound, motion : applied media aesthetics, Belmont, CA : Thomson/Wadsworth

Recommended Readings