## Syllabus of 1st Semester, 2023

Course Title	X PROGRA	MMING	Course Code	CB350	00575	Section	(	060	
Department	Computer Science and Engineering		Level	2nd year		Credit-Theor - Practice	<b>y</b> 3.0 -	3.0 - 3.0 - 0.0	
Class Hours & Classroom	Tue 15:00(75) 201-6409-1, Thu 15:00(75) 201-6409-1								
Lecturer	Cohm Jir		Office Counsel room)			Counsel Hour	rs		
	Gainn, Jin Kyu		Telephone	05151	02292	E-mail	gahmj@j	gahmj@pusan.ac.kr	
Lesson Style	·대면 ·Teacher-centered learning								
	Midterm exam (30%), Final exam (30%), Homework (30%), Attendance and etc (10%)								
Evaluation Method	* Students with disabilities can request an extension of the exam hour, and they can take exam getting writing assistance or by using a computer.							exams by	
Competitors and Knowledge	C Programming								
Objective	By understanding the inside of fundamental Linux system architecture, students learn how to program in the Linux environment and then, how to program in open-source software development environments. Also, by developing an application program that is easily accessible in our daily life, students foster their programming capability for resolving a problem.								
Lecture Overview	<ul> <li>Learning programming skills in the Linux environment</li> <li>Various tools for open source SW development environment</li> <li>After learning and utilizing the design principles of user-defined data types, variable reference range, pointer, dynamic memory allocation and file input/output, each of which follows the standard C grammar, to carry out a large-scale software project (around 10,000 lines)</li> <li>* Students with disabilities can negotiate with the Disabled Student's Academic Support Center regarding course materials and assignments.</li> </ul>								
Course and Core competencies									
BNU 8Point Core Competency	Global Culture	Communicat on	<sup>i</sup> Convergence	Application	Service	Personality	Basic Knowledge	Higher thinking	
			0	0			0		
Core competencies according to subject matter									
Department Core Competencies						Training Method			
Textbooks and References									
Required Textbooks	Lecture notes								
References	- Foundation of UNIX System (Kwangsu Ahn, Jeongik press, 2012) - Playing with C(처음 만나는 C프로그래밍)(개정판), 우균, 교보문고, 2013 - C 프로그래밍: 새내기를 위한 첫 C언어 책, 강동진, 하숙정, 임수연, 송무희, 박보석, 한빛미디어(주), 2 012								

Week Lecture Plan						
Week	Lesson and Lab Contents	Challenges and Other Notes				
1 Week	<ul> <li>[Orientation and Education on Academic Misbehavior(e.g.</li> <li>Cheating, Plagiarism) and Safety Education on Experiment and Practice]</li> <li>Course Introduction</li> <li>Vmware and Linux Installation</li> <li>Working with the vieditor</li> <li>[Open Source] Linux installation and practice with vi</li> </ul>	[Open Source related Assignment] Linux installation on virtual machine, Editing u sing vi				
2 Week	Linux practice: Working with files and directories [Open Source] Practice with Linux shell commands	[Open Source related Assignment] Creating files and directories on Linux				
3 Week	Linux practice: Learning shell commands [Open Source] Practice with Linux shell commands	[Open Source related Assignment] Changing access permission of files and direct ories on Linux				
4 Week	Linux practice: Working with gcc, make, gdb utilities [Open Source] Practice with gcc, make, gdb utilities	[Open Source related Assignment] Programming using gcc and make				
5 Week	Version management with git [Open Source] Practice with git	[Open Source related Assignment] Programming using gdb and git				
6 Week	Coding styles					
7 Week	Reverse engineering from source code [Open Source] Practice with doxygen	[Open Source related Assignment] Reverse engineering using doxygen				
8 Week	Midterm exam					
9 Week	Commenting source code with doxygen [Open Source] Practice with doxygen	[Open Source related Assignment] Commenting source code using doxygen				
10 Week	Variable reference range: Reference range and duratio n, local variable and global variable, auto variable and static variable, static local variable and static global va riable [Open Source] Programming with vi, gcc, and make	[Open Source related Assignment] Programming with vi, gcc, and make				
11 Week	Pointer: pointer overview, pointer argument, array and pointer, void pointer [Open Source] Programming with vi, gcc, and make	[Open Source related Assignment] Programming with vi, gcc, and make				
12 Week	User-defined data type: structure overview, nested stru cture, self-reference structure [Open Source] Programming with vi, gcc, and make	[Open Source related Assignment] Programming with vi, gcc, and make				
13 Week	Dynamic memory allocation: dynamic allocation overvie w, dynamic allocation application, dynamic allocation an d stack, self-reference structure [Open Source] Programming with vi, gcc, and make	[Open Source related Assignment] Programming with vi, gcc, and make				
14 Week	File I/O: file and file pointer, file I/O functions [Open Source] Programming with vi, gcc, and make	[Open Source related Assignment] Programming with vi, gcc, and make				
15 Week (Appointed						
16 Week	Final exam					